User Guide

Kyocera

3225

Kyocera 3200 Series

KYOCERA

82-B7855-1EN, Rev. 001

User Guide for the Kyocera 3225 phone

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5,107,225 5,109,390 5,193,094 5,228,054 5,257,283
5,265,119 5,267,261 5,267,262 5,280,472 5,283,536
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5,911,128 5,912,882 D410,893 5,914,950 5,915,235
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D411,823 5,923,650 5,923,705 5,926,143 5,926,470
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Other patents pending.

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FCC/IC Notice

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

To maintain compliance with FCC RF exposure guidelines, if you wear a handset on your body, use the Kyocera Wireless Corp. (KWC) supplied and approved leather case CA90-61068-01 and universal belt clip CE90-B1700-01).

Other accessories used with this device for body-worn operations must not contain any metallic components and must provide at least 22.5 mm separation distance including the antenna and the user's body.

THIS MODEL PHONE MEETS THE GOVERNMENT'S REQUIREMENTS FOR EXPOSURE TO RADIO WAVES.

Your wireless phone is a radio transmitter and receiver. It is designed and manufactured not to exceed the emission limits for exposure to radio frequency (RF) energy set by the Federal Communications Commission of the U.S. Government. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by independent scientific organizations through periodic and thorough evaluation of scientific studies. The standards include a substantial safety margin designed to assure the safety of all persons, regardless of age and health.

The exposure standard for wireless mobile phones employs a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit set by the FCC is 1.6 W/kg.* Tests for SAR are conducted using standard operating positions specified by the FCC with the phone transmitting at its highest certified power level in all tested frequency bands.

Although the SAR is determined at the highest certified power level, the actual SAR level of the phone while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a wireless base station antenna, the lower the power output.

Before a phone model is available for sale to the public, it must be tested and certified to the FCC that it does not exceed the limit established by the government-adopted requirement for safe exposure. The tests are performed in positions and locations (e.g., at the ear and worn on the body) as required by the FCC for each model. The highest SAR values for this model phone are:

AMPS mode-head: 1.30 mW/g; Body-worn: 0.649 mW/g with KWC leather case CA90-61068-01.
PCS mode-head: 1.10 mW/g; Body-worn: 0.279 mW/g with KWC universal belt clip CE90-B1700-01.
(Body-worn measurements differ among phone models, depending upon availability of accessories and FCC requirements. The body-worn SAR values provided above were obtained by using Kyocera Wireless Corp. (KWC) supplied and approved leather case CA90-61068-01 and universal belt clip CE90-B1700-01).

While there may be differences between the SAR levels of various phones and at various positions, they all meet the government requirement for safe exposure.

The FCC has granted an Equipment Authorization for this model phone with all reported SAR levels evaluated as in compliance with the FCC RF emission guidelines. SAR information on this model phone is on file with the FCC and can be found under the Display Grant section http://www.fcc.gov/oet/fccid after searching on FCC ID OVFKWC-3225. Additional information on SAR can be found on the Cellular Telecommunications and Internet Association (CTIA) web-site at **http://www.wow-com.com**.

* In the United States and Canada, the SAR limit for mobile phones used by the public is 1.6 watts/kg (W/kg) averaged over one gram of tissue. The standard incorporates a substantial margin of safety to give additional protection for the public and to account for any variations in measurements.

Caution

The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the warranty and user's authority to operate the equipment.

Warning

Use only Kyocera approved accessories with Kyocera phones. Use of any unauthorized accessories (includes faceplates/front housings) may be dangerous and will invalidate the phone warranty if said accessories cause damage or a defect to the phone.

Optimize your phone's performance

Use the guidelines on page 2 to learn how to optimize the performance and life of your phone, antenna, and battery.

Air bags

If you have an air bag, DO NOT place installed or portable phone equipment or other objects over the air bag or in the air bag deployment area. If equipment is not properly installed, you and your passengers risk serious injury.

Medical devices

Pacemakers—Warning to pacemaker wearers: wireless phones, when in the 'on' position, have been shown to interfere with pacemakers. The phone should be kept at least six (6) inches away from the pacemaker to reduce risk.

The Health Industry Manufacturers Association and the wireless technology research community recommend that you follow these guidelines to minimize the potential for interference.

- Always keep the phone at least six inches (15 centimeters) away from your pacemaker when the phone is turned on.
- Do not carry your phone near your heart.
- Use the ear opposite the pacemaker.
- If you have any reason to suspect that interference is taking place, turn off your phone immediately.

Hearing aids—Some digital wireless phones may interfere with hearing aids. In the event of such interference, you may want to consult your service provider or call the customer service line to discuss alternatives.

Other medical devices—If you use any other personal medical device, consult the manufacturer of the device to determine if it is adequately shielded from external RF energy. Your physician may be able to help you obtain this information.

In health care facilities—Turn your phone off in health care facilities when instructed. Hospitals and health care facilities may be using equipment that is sensitive to external RF energy.

Potentially unsafe areas

Posted facilities–Turn your phone off in any facility when posted notices require you to do so.

Aircraft–FCC regulations prohibit using your phone on a plane that is in the air. Turn your phone off before boarding aircraft.

Vehicles–RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer of the device to determine if it is adequately shielded from external RF energy. Your physician may be able to help you obtain this information.

Blasting areas–Turn off your phone where blasting is in progress. Observe restrictions, and follow any regulations or rules.

Potentially explosive atmospheres–Turn off your phone when you are in any area with a potentially explosive atmosphere. Obey all signs and instructions. Sparks in such areas could cause an explosion or fire, resulting in bodily injury or death.

Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include:

- fueling areas such as gas stations
- below deck on boats
- transfer or storage facilities for fuel or chemicals
- vehicles using liquefied petroleum gas, such as propane or butane
- areas where the air contains chemicals or particles such as grain, dust, or metal powders
- any other area where you would normally be advised to turn off your vehicle engine

Use with care

Use only in normal position (to ear). Avoid dropping, hitting, bending, or sitting on the phone.

Keep phone dry

If the phone gets wet, turn the power off immediately and contact your dealer. Water damage may not be covered under warranty.

Resetting the phone

If the screen seems frozen and the keypad does not respond to keypresses, reset the phone by completing the following steps:

1. Remove the battery door.
2. Remove and replace the battery.

If the problem persists, return the phone to the dealer for service.

Qualified service

If you are experiencing problems with your phone, see "Getting Help" on page 73. If you have additional questions, contact your service provider for technical support. If the problem persists, return the phone with all accessories and packaging to the dealer for qualified service.

Accessories

Use only Kyocera-approved accessories with Kyocera phones. Use of any unauthorized accessories may be dangerous and will invalidate the phone warranty if said accessories cause damage or a defect to the phone.

To shop online for a Hands-free Car Kit and other phone accessories, visit **www.kyocera-wireless.com/store**.

To order by phone, call (800) 349-4188 (U.S.A. only) or (858) 882-1410.

Radio frequency (RF) energy

Your telephone is a radio transmitter and receiver. When it is on, it receives and sends out RF energy. Your service provider's network controls the power of the RF signal. This power level can range from 0.006 to 0.6 watts.

In August 1996, the U.S. Federal Communications Commission (FCC) adopted RF exposure guidelines with safety levels for hand-held wireless phones. These guidelines are consistent with the safety standards previously set by both U.S. and international standards bodies in the following reports:

- ANSI C95.1 (American National Standards Institute, 1992)
- NCRP Report 86 (National Council on Radiation Protection and Measurements, 1986)
- ICNIRP (International Commission on Non-Ionizing Radiation Protection, 1996)

Your phone complies with the standards set by these reports and the FCC guidelines.

E911 Mandates

Where service is available, this handset complies with the Phase I and Phase II E911 Mandates issued by the FCC.

Battery and charger specifications

Charger	Input	Output
CV90-60858-1	100-240VAC / 50/60Hz	4.5V 1.5A
CV90-61016-1	100-240VAC / 50/60Hz	4.5V 1.5A
CV90-60859-1	120VAC / 60Hz	5.2V 400mA
Standard Battery: 3.6V / 900mAh		

093 453 037

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Visit us at **www.kyocera-wireless.com**
To purchase accessories, visit
www.kyocera-wireless.com/store

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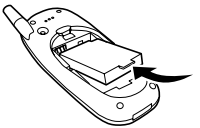
1 GETTING STARTED

This document describes the Kyocera 3225 trimode phone, with CDMA digital service at 800 MHz and 1900 MHz, and analog service at 800 MHz.

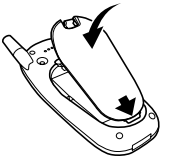
Your phone comes with an internal/removable lithium ion (LiIon) battery. **Fully charge the battery before using the phone.**

Installing the battery

1. Hold the phone face down
2. Place the battery in the phone casing with the metal contacts facing the antenna end of the phone.



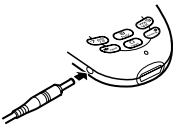
3. Place the battery door notch in the opening near the bottom of the phone. Push down on the door until it clicks into place.



Charging the battery

The battery is partially charged when you receive your phone. You must have at least a partial charge in the battery to make or receive calls, regardless of whether or not the AC adapter is connected to the phone.

To charge the battery, connect the AC adapter to the jack on the side of the phone (as shown), then connect the adapter's plug to a wall outlet.



The battery icon in the upper-right corner of the screen tells you whether the phone is:

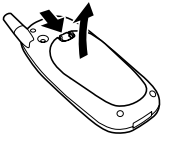
- Charging (the icon is animated)
- Partially charged
- Fully charged

Recharging the battery

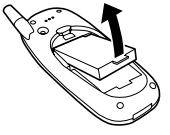
You can safely recharge the battery at any time, even if it has a partial charge.

Removing the battery

1. Turn off the phone.
2. Hold the phone face down. Press down on the latch on the back of the phone and pull off the battery door.



3. Place your fingernail or the notch in the battery door under the tab on the battery and lift it out of the phone.



Caring for the battery

This section describes important safety information and tips for improving battery performance.

General safety guidelines

- Do not take apart, puncture, or short-circuit the battery.
- If you have not used the battery for more than a month, recharge it before using your phone.
- Avoid exposing the battery to extreme temperatures, direct sunlight, or high humidity.
- Never dispose of any battery in or near a fire. It could explode.

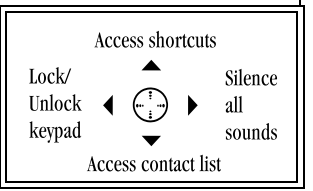
Common causes of battery drain

The following functions drain the battery more quickly and adversely affect talk and standby times:

- Playing games or using the Web frequently.
- Frequent use of backlighting and/or FunLights.
- Operating in analog mode. If you do not see a D on the home screen, the phone is in analog mode. Your phone switches between modes to find the best signal. To set your phone to operate in a single mode, select **Menu** → **Settings** → **Network** → **Digital/Analog** and choose from the options available.
- Operating in digital mode when far away from a base station or cell site.
- Using data cables or accessories, such as the Hands-free headset.
- Operating when no service is available, or service is available intermittently.
- High earpiece and ringer volume settings.
- Unacknowledged voicemail, page, and text message alerts.

Performing basic functions

To...	From the home screen...
Turn the phone on	Press and wait until the hourglass icon appears.
Turn the phone off	Press and hold until the message "Powering Off" appears.
Make a call	Enter the number and press .
End a call	Press (the red key).
Answer a call	Press (the green key).
Access voicemail	Press and hold and follow the system prompts. Contact your service provider for details about their voicemail system.
Verify your phone number	Select **Menu** → **Phone Info.**
Silence the ringer	Press , then to answer.
Lock the keypad	Press and hold left.
Access a contacts list	Press down.
Silence all sounds	Press and hold right.
Access your shortcuts	Press up.



Getting to know your phone

① **Jack** for **Hands-free Headset** (sold separately) only.

② **Home screen**. Press OK (item 7) to select **Menu**.

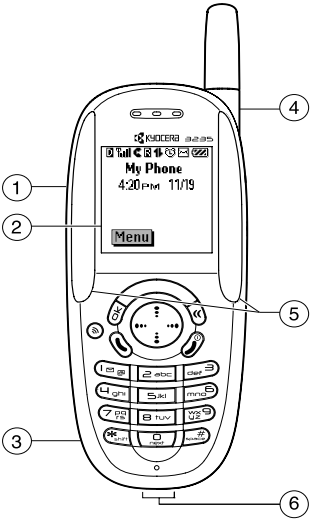
③ **Jack** for **AC Adapter** (included).

④ Stationary **Antenna**.

⑤ **FunLights**™ make patterns when you turn on the phone or play games, and alert you to calls, text or voice messages, a scheduler reminder, or your alarm clock. Refer to page 44.

⑥ **Jack** for **data cable** (sold separately).

⚠ **Warning:** Inserting an accessory into the incorrect jack will damage the phone.



⑦ **OK key** selects a menu item or option.

⑧ **Speakerphone key** turns the speakerphone on and off.

⑨ **Send/Talk key** starts or answers a call.

⑩ **Keypad** for entering enter numbers, letters, or symbols.

⑪ *** Shift key** changes the text mode in text entry.

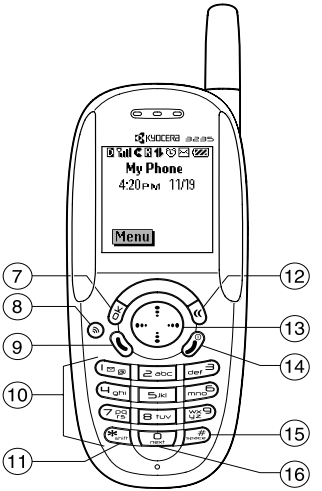
⑫ **Clear key** erases the last character in text entry, or returns to the previous menu.

⑬ **Navigation key** scrolls through lists and positions cursor. Also accesses shortcuts from the home screen: (left) locks keypad; (right) silences all sounds; (up) defines and accesses a personal shortcut; (down) lists contacts.

⑭ **End/Power key** turns the phone on or off, ends a call, or returns you to the home screen.

⑮ **Space #** key enters a space during text entry.

⑯ **0 Next** key cycles through word choices during eZiText® text entry.



Using menus

The contents of the main menu are as follows:

Recent Calls
Incoming Calls
Outgoing Calls
Missed Calls
Erase Lists

Contacts
View All
Add New
Find Name
Add Voice Dial
Speed Dial List
Voice Dial List
Business List
Personal List
Information

Messages
Voicemail
Send New*
InBox
Net Alerts*
OutBox*
Saved
Erase Msgs
Group Lists*
Msg Settings

* Not available on all phones. Check with your service provider.

Web Browser
Connects to Internet

Settings
Silent Mode
Keyguard
Sounds
Display
Voice Services
Security
Call Information
Network
Convenience
Messaging
Accessories

Fun & Games*
Tetris®
Brick Attack™
Race 21™
Doodler™
My Sounds
My Pictures
* Not available on all phones. Check with your service provider.

Tools
Voice Memo
Scheduler
Alarm Clock
Tip Calculator
Calculator
Timer
Stopwatch

Phone Info
Displays the model number, phone number, ESN, and software version your phone is using

BREW Apps*
Mobile Shop
* Not available on all phones. Check with your service provider.

To use menus

- From the home screen, press OK to select **Menu**.
- Press the navigation key left, right, up, or down to see menus.*
- Press OK to select a menu or menu item.
- Press the navigation key up or down to view menu items.
- Press the back key to back up a menu level.
- Press the end key to return to the home screen.

* Your menus may appear as graphics or as a list. To change the way they appear, select **Menu** → **Settings** → **Display** → **Main Menu View**, then select either **Graphics** or **List** and press OK.

Note: In this guide, the use of an arrow → tells you to select an option from a menu. For example, **Menu** → **Settings** means select **Menu**, then select the **Settings** option.

Understanding screen icons

These icons may appear on your phone's screen.

Icons in the top row

The phone is operating in CDMA digital mode. If D does not appear, the phone is operating in analog mode.

The phone is receiving a signal. You can make and receive calls. Fewer bars indicate a weaker signal.

The traffic channel is in use. You can make and receive calls.

The traffic channel is not available. You cannot make or receive calls.

The phone is roaming outside of its home service area.

You have a text message, voicemail, or page. (⚠ indicates an urgent text message, voicemail, or page.)

The battery is fully charged. The more black bars, the greater the charge.

The Scheduler alarm clock is set.

High-speed (3G) data service is available and active on your phone.*
*For availability of high-speed data on your network, check with your service provider.

(blinking) The phone is sending high-speed data.

(blinking) The phone is receiving high-speed data.

High-speed data service is available, but the phone is dormant.

High-speed data is not available on your phone. (Check with your service provider for availability.)

Icons in the bottom row

Menu The phone is at the home screen. To access the menus, press OK.

Keyguard is on. The keypad is locked.

The phone is set to light up instead of ring.

The phone is set to vibrate instead of ring.

The phone is set to show its position location to your service provider as well as emergency services.

The phone is set to show its position location to emergency services only.

eZi Enter text using eZiText® rapid text entry.

abc Enter text using normal alpha text entry.

Capitalize the next letter during text entry.

Capitalize every letter during text entry.

Capitalize the first letter of each word (in a contact) or the first letter of each sentence (in a text message) during text entry.

&?! Enter symbols.

123 Enter numbers.

Other icons

Press up.

Press down.

Press left.

Press right.

Press to go back or clear an item.

Press to select an item.

Outgoing call

Incoming call

Missed call (flashing)

Forwarded call
(Call type may not be available. Check with your service provider.)

Three-way call
(Call type may not be available. Check with your service provider.)

Making a call

1. Make sure you are in an area where the signal can be received. Look for the symbol on the home screen.

   Note: The more bars you see in this symbol, the clearer the reception will be. If there are no bars, try to move to where the reception is better. In some cases, this can be as simple as changing the direction you're facing. If your phone cannot locate a signal, it changes to power-save mode. If you see the message "Power Save Mode" and a on the screen, press any key to return to normal operating mode and try your call again.
2. Enter the phone number.
3. Press .
4. Press to end the call.

Tip: To make calls using your phone's voice recognition feature, see "Calling using voice tags" on page 53.

Redialing a number

To redial the last number called, press twice. If you see a message prompting you to speak a name, press again.

Calling a saved number

If you have already saved a phone number, you can use the frequent contacts list to find it quickly.

1. Press down.

   This brings up a list of all saved contacts.

   Note: A list of frequent contacts will also appear at the top of the list if you have enabled the frequent contacts setting. For more information, see page 27.
2. Scroll down the list, find the contact you want, and press to dial the number.

   For more about finding contact information, see page 27.

Answering a call

When a call comes in, the phone rings, vibrates, and/or lights up, and a dancing phone icon appears.

The number of the caller also appears if it is not restricted. If the number is stored in your Contacts directory, the contact name appears.

- To answer the call, press .
- If you do not wish to answer the call, **Silence** or **Ignore** and press OK. Silence mutes the ringer. Ignore mutes the ringer and returns you to the screen that was active at the time the call came in. Both actions will send the caller to voicemail if you do not pick up the call.
- To place the caller on hold momentarily until you can answer the call, press **Hold**. This will play a recorded message from you telling the caller he/she is on hold.

  Note: Before you can place calls on hold, you must first record a message and enable the Hold Call feature. See "Setting the phone to hold calls" on page 11.

Answering calls hands-Free

If your phone is attached to an accessory such as a hands-free car kit or hands-free headset (sold separately), you can use a voice command to answer incoming calls. See "Using voice features with accessories" on page 54.

Setting the phone to hold calls

The Hold Call setting allows you to place incoming calls on hold until you are ready to answer them.

To enable your phone to place calls on hold:

1. Select **Menu** → **Settings** → **Convenience** → **Hold Call**.
2. Select **Enable.**
3. If you have not recorded a hold message, you will be prompted to record one.

   Example: "Please hold. I'll answer in a minute."
4. Record the message twice, as prompted.
5. Select **Save, Play,** or **Exit.**

The next time a call comes in, you will have the option of placing it on hold.

Placing a call on hold

You can place a call on hold once you have enabled the feature.

Note: If you are already on a call and you receive another call, you cannot place the incoming call on hold. It will go to voicemail.

To place a call on hold:

1. When a call comes in, press OK to select **Hold Call**. The caller will be placed on hold and will hear your recorded hold message.
2. To speak to the caller, select **Answer.**

   -or-

   To hang up without speaking to the caller, select **End Call**.

Changing the hold message

To change your hold message:

1. Select **Menu** → **Settings** → **Convenience** → **Hold Call** → **Re-record Msg.** and follow the prompts.
2. Record the message twice.
3. Select **Save, Play,** or **Exit.**

Using the speakerphone

You can turn the speakerphone on at any time.

- To turn the speakerphone on, press .
- To answer an incoming call and turn speakerphone on at the same time, press .
- To turn speakerphone off, press .

Adjusting speakerphone volume

1. Select **Menu** → **Settings** → **Sounds** → **Spkrphone Vol.**
2. Press up and down to adjust volume.
3. Press OK to save the new setting.

Dealing with missed calls

When you have missed a call, "Missed" appears on your screen. This message remains, unless the caller leaves a voicemail.

- Press OK or to clear the screen.
- To view the caller's number or name, select **Calls**. In the Recent Calls list, the missed call is indicated with a flashing .
- If the caller left a voicemail message, select **Voice**. If you have not yet set up your voicemail, the caller cannot leave a message. For help setting up voicemail, see page 14.

Setting missed call alerts

You can set an alert to beep every five minutes after you have missed a call.

- Select **Menu** → **Settings** → **Sounds** → **Missed Call Alert** → **Enabled**.

- To turn off the alert when it rings, press OK or .
- To cancel the alert, select **Menu** → **Settings** → **Sounds** → **Missed Call Alert** → **Disabled**.

Viewing recent call details

Details on the last 29 calls you made or received are stored in the Recent Calls list. You can get details on the caller's name and phone number, along with the time and length of the call. Icons indicate the types of calls in the list.

Outgoing call

Forwarded call

Incoming call

Three-way call

Missed call (flashing)

Viewing recent calls

1. Select **Menu** → **Recent Calls**.
2. Select a list: **Incoming Calls**, **Outgoing Calls**, or **Missed Calls**.
3. Select a recent call item.
4. Select an option:
   - **Number**—Show the caller's number (for an incoming call), or the number you called (for an outgoing call).
   - **Prepend**—Place the cursor at the beginning of the phone number so you can add an area code.
   - **Save New**—Save the phone number as a contact.
   - **Add to**—Add the phone number to a saved contact.
   - **View Contact**—Show details on the contact if the caller's information is already in your Contacts directory.

Note: If the number has been saved as "secret," you must enter your four-digit lock code to view or edit the number. For information on the lock code, see "Changing your lock code" on page 48. To classify a phone number as secret, see "Saving a phone number" on page 24.

Erasing recent calls

1. **Menu** → **Recent Calls** → **Erase Lists.**
2. Select an option: **Erase Incoming**, **Erase Outgoing**, **Erase Missed Calls**, or **Erase All**.
3. Press right and press OK to select **Yes**.

Setting up speed dialing

Speed dialing allows you to quickly dial a stored phone number by entering a one- or two-digit speed dialing location.

1. Locate a saved contact.
2. Highlight the phone number and press OK.
3. Select **Speed Dialing**.
4. Select a speed dialing location. (Location "1" is reserved for your voicemail number.)
5. Press OK to select **Assign**.

To speed dial

From the home screen, enter the one- or two-digit speed dialing location and press the call key.

Setting up 1-Touch Dialing

1-Touch Dialing is a form of speed dialing that allows you to press and hold a speed dial location to make a call. It is the fastest way to speed dial.

1. Select **Menu** → **Settings** → **Convenience** → **1-Touch Dialing** → **Enabled**.
2. Press OK.

Using 1-Touch Dialing

To dial a phone number, simply press and hold the assigned speed dialing location for the phone number. If it is a two-digit number, press the first number, then press and hold the second. For example, if the speed dialing number is 15, press 1, then press and hold 5JKl.

Removing a speed dialing location

1. Select **Menu** → **Contacts** → **Speed Dial List**.
2. Select a speed dialing location.
3. Highlight the phone number and press OK.
4. Select **Speed Dialing**.
5. Highlight the number to remove.
6. Press the navigation key right to highlight **Remove**.
7. Press OK.

Setting up voicemail

Before your phone can receive voicemail messages, you must set up a password and record a personal greeting with your service provider. When you have set up your voicemail, all unanswered calls to your phone are automatically transferred to voicemail, even if your phone is in use or turned off.

1. From the home screen, press and hold 1.

2. Enter your passcode, which you obtain from your service provider.
3. Follow the system prompts to create a password and record a greeting.

Note: If you are having trouble accessing your voicemail, contact your service provider.

Checking voicemail messages

When a voice message is received, your screen will display text similar to: "New Message 1 Voicemail." This text will remain for about five minutes. After that, look for the ✉ symbol at the top of your screen. The symbol flashes if the message is urgent.

If you see "New Message" on your screen

1. Press OK to select **Voice**. This initiates a call to your voicemail number.
2. Follow the prompts to retrieve the message. For specific information on getting voicemail messages, contact your service provider.

If you see the ✉ symbol

1. Press 1 to initiate a call to your voicemail number.
2. Follow the prompts to retrieve the message.

Note: You can set the phone to beep and/or light up every five minutes to remind you that you have voicemail. For more information, see "Setting message alerts" on page 49 and "Setting FunLights" on page 44.

Silencing an incoming call

- To silence an incoming call quickly, press . Then press to answer the call.

This action silences the current call only. The next call will ring as normal.

Adjusting the volume during a call

- To adjust the earpiece volume during a call, press up or down.

Locking the keypad

The Keyguard locks your keypad to prevent accidental keypresses when the phone is turned on and a call is not in progress. You can still answer or silence an incoming call.

- To lock the keypad from the home screen, press left and hold.
- To unlock the keypad, press 1 2abc 3def in this order.

Changing the keyguard setting

1. Select **Menu** → **Settings** → **Keyguard**.
2. Highlight an option. You can set the phone to lock the keypad immediately, or automatically if no key is pressed after 30 seconds, 1 minute, or 5 minutes.
3. Press OK to save.

Keeping track of your calls

Your phone has two timers that count the amount of calls you have made and received.

All calls

This timer displays the total number and duration of all calls you have made and received. You cannot reset this timer.

- Select **Menu** → **Settings** → **Call Information** → **All Calls Timer**.

Recent calls

This timer displays the total number and duration of recent calls you have made and received since the last time you reset the timer.

1. Select **Menu** → **Settings** → **Call Information** → **Recent Calls Timer**.
2. Press OK to select **Reset**. This resets the timer to zero.

Timing your calls

If you want to know how long you are spending on a call, you can set your phone to beep 10 seconds before each minute passes.

- Select **Menu** → **Settings** → **Sounds** → **Minute Alert** → **Enabled.**

Receiving data or faxes

Your phone may be able to receive certain data or faxes, depending on the system sending the information. To receive data or faxes, you must connect the phone to a laptop or PC (see page 50), and switch the phone from voice mode to data/fax mode.

Note: You cannot receive voice calls while the phone is in data/fax mode.

1. Select **Menu** → **Settings** → **Network** → **Data/Fax Calls**.
2. Press OK to select an option:
   - **Voice Only—**Allows only voice calls.
   - **Fax, next call—**Sets the phone to fax mode for the next incoming call or the next 10 minutes.

– **Data, next call**—Sets the phone to data mode for the next incoming call or the next 10 minutes.

– **Fax, until off**—Forces the phone into fax mode until the phone is turned off.

– **Data, until off**—Forces the phone into data mode until the phone is turned off.

Emergency numbers

Designating emergency numbers

The emergency numbers feature allows you to specify three personal phone numbers that can be called when the phone is locked.

To designate emergency numbers:

1. Select **Menu** → **Settings** → **Security** → **Emergency #'s**.
2. Select an **Unassigned** slot.
3. Enter the phone number, including the area code.
   Note: Do not enter 1 before the area code.
4. Press OK to select **Done**.

Notes:

- You can view these numbers only when they're being entered for the first time.
- You cannot edit these numbers.
- Emergency numbers cannot be dialed using the speed dial function.
- To make a call to an emergency number from a locked phone, you must dial the number (including area code) exactly as it was stored in Emergency Numbers.
- Your phone does not enter Emergency mode when you dial an emergency number you have designated in the phone.

Calling emergency numbers

To call 911

- Dial [9] [1] [1] and press SEND.

You can call 911 even if your phone is locked or your account is restricted. However, when you call, your phone enters **Emergency mode**. This enables the emergency service exclusive access to your phone to call you back, if necessary. To make or receive regular calls after dialing 911, you must exit this mode.

To exit Emergency mode

When you have completed the 911 call:

1. Press OK to select Exit.
2. Press OK again to confirm your choice.

The phone returns to the home screen and you are ready to make and receive regular calls.

Note: To determine who has access to your location, see "Setting position location" on page 51.

Understanding roaming

Controlling network roaming

This setting allows you to force the phone into either digital or analog mode. This is useful if you are in an area that borders on digital service and the automatic feature is causing the phone to keep switching between modes.

1. Select **Menu** → **Settings** → **Network** → **Digital/Analog.**
2. Select an option and press OK.
   - **Automatic** automatically switches the phone between digital and analog.
   - **Analog only** sets the phone to work in analog mode only.
   - **Analog call** forces a call into analog mode for the duration of the next call.
   - **Digital only** sets the phone to work in digital mode only.

Setting an alert for roaming

Use this setting if you want the phone to alert you when you roam outside of your home service area.

1. Select **Menu** → **Settings** → **Network** → **Roam/Srvc Alert.**
2. Select an option and press OK.
   - **Disabled** will not alert you when you roam outside your home service area.
   - **When no svc** alerts you with three tones decreasing in pitch when service is lost and three tones increasing in pitch when service is acquired again.
   - **Roam Change** alerts you with two tones decreasing in pitch when roaming service is acquired and three tones increasing in pitch when home area service is acquired again.
   - **Any Change** alerts you with three increasing tones if there is a change in roaming service or three decreasing tones if the phone loses service.

Setting the roam ringer

You can set a ringer to indicate when an incoming call will be subject to roaming charges.

1. Select **Menu** → **Settings** → **Sounds** → **Roam Ringer.**
2. Highlight **Enabled** and press OK. You'll hear a sample of the ringer.
3. Press OK to set the ringer.

Making calls using a headset

If you are using a hands-free headset (sold separately), you may press the button on your headset to answer or end a call.

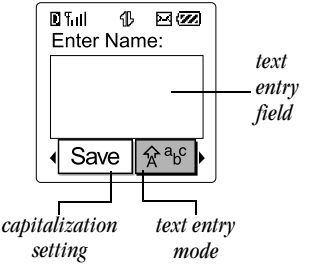
3 Entering Letters, Numbers, and Symbols

You may enter letters, numbers, and symbols in contacts, text messages, and other functions; for example, when you create a personal banner for your phone's home screen.

For a quick reference to text entry, see page 23.

Understanding text entry screens

The text entry area is a large field in the center of the screen. The current text entry mode (and capitalization setting, when applicable) are indicated by icons at the bottom of the screen.



Note: Capitalization settings are discussed on page 22.

Text entry modes

There are four text entry modes:

- 123 Number mode
- abc Normal text mode
- eZi Rapid text entry mode
- &?! Symbol mode

Note: The mode you start in depends on the task you are doing. For example, when entering a phone number, you're in number mode. When entering a name for a contact, you're in normal text mode.

Entering numbers

You can enter numbers in several modes.

- To enter a number while in 123 mode, press a number key once.
- To enter a number while in abc or eZi mode, press and hold a number key until the number appears on the screen.

abc Entering words letter by letter

Use normal text mode to enter letters.

1. Press a key once for the first letter, twice for the second letter, and so on.
2. Wait for the cursor to move right and enter the next letter.

Entering special characters

If your phone is set to Spanish or French, accented characters are available in normal text mode:

Spanish

2abc	a	á	b	c	2	
3def	d	e	é	f	3	
4ghi	g	h	i	í	4	
6mno	m	n	ñ	o	ó	6
8tuv	t	u	ü	ú	v	8

French

2abc	a	à	â	b	c	ç	2	
3def	d	e	ë	è	é	ê	f	3
4ghi	g	h	i	ï	î	4		
6mno	m	n	o	ô	œ	6		
8tuv	t	u	ü	ú	v	8		

eZi Entering words quickly

When you press a series of keys using eZi mode, eZi checks its dictionary of common words and guesses at the word you are trying to spell (available for English only).

1. For each letter of the word you want, press the key once. For example, to enter the word "any" press: 2abc → 6mno → 9wxyz.
2. If the word doesn't match what you want, press 0 next to look at other word matches.
3. When you see the word you want, press space #.

eZi Personal User Dictionary

Your phone's eZi database will create a personal dictionary containing up to 400 custom words for you. If the database does not contain a word matching the sequence of keystrokes you entered, your phone will sound a single tone and display a dialog allowing you to spell and save the desired word using the abc text input method.

When your custom database is full, the least frequently used word is erased in favor of a new entry.

&?! Entering symbols

While entering text, you can also enter symbols by pressing 1 until you see the symbol you want. Using this method, you have access to the following symbols:

. & @ , - ‘ : ; ? / “ ( ) _

To access the full set of symbols:

1. Press right to highlight the current mode and press OK to enter the menu.
2. Select &?! **Symbols**.
3. Press down to view the list of symbols.
4. Press the number key corresponding to the symbol you want.

Changing modes

To enter characters that belong to a mode other than the one you're in, you'll need to change modes. For example, to enter numbers in an email address while in abc mode, change to 123 mode, enter the number, and then change back to abc mode to complete the address.

To change text entry modes, you can either:

- Press and hold *text until icon for the mode you want appears.

  -or-

- Press right to highlight the current text mode, press OK to enter the menu, then select a different mode.

Capitalization settings

Three capitalization settings are available in abc and eZi modes:

Capitalize next letter

Capitalize every letter

Capitalize first letter of every *word* (in a contact) or *sentence* (in a text message)

If no icon appears, all letters will be in lower case.

To change capitalization settings:

- Press *text until the icon for the setting you want appears.

Quick reference to text entry

This table gives general instructions for entering letters, numbers, and symbols.

To...	Do this...
Enter a letter	Use abc mode and press a key until you see the letter you want. For more information, see page 20.
Enter a number	Use 123 mode and press a key once to enter its number. For more options, see page 20.
Enter a symbol	Use abc mode and press Menu until you find the symbol you want. See page 22.
Enter a space	Press space#.
Erase a character	Press C.
Erase all characters	Press and hold C.
Move the cursor right or left	Press navigation up or down.
Change text entry modes	Press and hold *text.
Capitalize the next letter	In abc mode, press *text. Choose ⇧.
Capitalize every letter	In abc mode, press *text. Choose ⇪.
Capitalize the first letter of each word	In abc mode, press *text. Choose ⇪A.
Highlight an option at the bottom of the screen	Press navigation left or right.

4 STORING CONTACTS

Use your phone's Contacts directory like a set of phone index cards to store information about a person or company. Your phone can hold, on average, about 200 phone numbers.

Saving a phone number

To save a phone number or pager number, take these steps.

1. From the home screen, enter the phone number you want to save.
2. Press OK to select **Save New**.
3. Enter a name for the contact. If you need to learn how to enter letters, see page 20.

   Either save the contact now or assign options such as a speed dial number or number type. To save now, press OK to select **Save**.

   -or-

   To assign options, press right, then press OK to select **Options**. Press up or down to select from the list:

   – **Save**—Save the information and return to the home screen.

   – **Number Type**—Select **work**, **home**, **mobile**, **pager**, or **fax**. The number type will appear as an icon next to the number in the Contacts list.

   – **Add Voice Dial**—Speak the name of the contact person for this number so that you can dial it using voice recognition (VR). For more information, see page 53.

   – **Speed Dialing**—Select a speed dialing location from the list.

   – **Secret**—Select **Yes** to lock the phone number. If a phone number is locked, you must enter your four-digit lock code (see page 48) to view or edit the number.

   – **Primary Number**—Classify this number as the primary number for the contact.

   – **Classify Contact**—Classify the contact as **Personal** or **Business**. (See page 42 to learn how to set the phone to ring differently for personal and business calls.)
4. Press OK to select **Save**. A check mark and the word "Saved" appear.

Adding a code or extension

When you save the phone number of an automated service, you may include a pause where you would select an option or enter a password. You can enter multiple pauses in a phone number.

1. Enter the first portion of the phone number.
2. Press right to scroll through the options at the bottom of the screen.
3. Press OK to select a type of pause.
   - A **timed pause** causes the phone to stop dialing for two seconds.
   - A **hard pause** causes the phone to stop dialing until you select **Release**.
4. Enter the remaining numbers.
5. Select **Save New.**

Saving an email address, street address, URL, or note

To save an email address, street address, Web page URL, or note as a new contact, follow these steps. To add one of these items to a saved contact, see "Editing or erasing a contact"

1. Select **Menu** → **Contacts** → **Add New.**
   - Highlight **Phone Number, Email Address, Street Address, URL,** or **Note** and press OK to select it.
2. Enter the information.
   (**Tip:** To enter symbols, press and release . Repeat to cycle through symbols.)
3. Select **OK.**
4. Enter a contact name.
5. Select **Save.**

Editing or erasing a contact

1. Select **Menu** → **Contacts**.
2. Select **View All** or **Find Name** to find the contact you want to edit.
3. Highlight the contact to edit and press OK.
4. Select **Options.**
5. Highlight an option and press OK to select it:
   - **Add New** to add a phone number, email address, street address, Web page URL, or note.
   - **Erase Contact** to erase the entire contact.
   - **Edit Name** of the contact.
   - **Classify Contact** as personal or business.

6. Enter the new information.
7. Press OK to select **Save**.

Editing a phone number

1. Select **Menu** → **Contacts**.
2. Select **View All** or **Find Name** to find the contact you want to edit.
3. Highlight the contact to edit and press OK.
4. Press down to highlight the phone number you want to edit and press OK.
5. Press OK to select an option for the phone number:
   - **Add Voice Dial**—Speak the name of the contact person for this number so that you can dial it using voice recognition (VR). For more information, see page 53
   - **Speed Dialing**—Select a location that you can use to speed dial the number.
   - **Edit Type**—Assign a type: **work, home, mobile, pager,** or **fax.** The type icon appears next to the phone number in the Contacts list.
   - **Erase Number**—Erase the number from the contact.
   - **Erase Voice Dial**—Erase the voice dial name associated with the number.
   - **Edit Number**—Change the phone number.
   - **Edit Voice Dial**—Record a new voice dial name.
   - **Secret**—Make the number secret, so that when someone opens the contact, the phone number will not appear until the lock code is entered. Secret numbers can be called, however, without a lock code. (For more information, see "Restricting calls" on page 48.)
   - **Primary Number**—Make this number the first one that shows up when you open the contact.
   - **Prepend**—Move the cursor to the beginning of the number so you can add the area code.
   - **Exit**—Exit without making changes.
6. Enter the new information and follow the prompts.
7. Press OK to select **Save,** if necessary.

Finding contact information

There are three main methods for finding a phone number or contact details: (1) checking the frequent contacts list, (2) searching the Contacts directory, and (3) using Fast Find.

Checking the frequent contacts list

From the home screen, press down to see the last 15 of your most frequently called contacts, in order from most frequent to least frequent. You also see the full Contacts List if you scroll down past the double line. Note that you must enable this feature.

To enable the Frequent Contacts setting:

1. Select **Menu** → **Settings** → **Convenience** → **Frequent List.**
2. Select **Enabled**.

Tip: You can enter the first letter of the name you are looking for to skip down the list.

Searching the Contacts directory

1. Select **Menu** → **Contacts**.
2. Select a search method:
   - To view a complete list of your contacts, select **View All.**
   - To locate a specific name, select **Find Name.** Enter part of the contact name, then select **Find**.
3. Scroll down until you find the name you want.
   - To call the contact, select the number and press .
   - To display the full contact, press .

Setting Fast Find

With Fast Find, you press one or two keys to view close matches of the number you are looking for.

1. From the home screen, select **Menu** → **Settings** → **Convenience** → **Fast Find**.
2. Select **Enabled**.

Using Fast Find

1. From the home screen, press the keys corresponding to the letters of the name you want to find. The matching contacts appear on the screen.

   Note: Speed dial locations appear before names if they use the same keys. For example, to look for Abe's contact entry, press 2abc for "A". Because there is a speed dial location associated with 2, the speed dial contact

assigned to 2 appears first. To find Abe's number, you would again press 2abc, the key that corresponds to the next letter of his name.

2. When you see the name you want, you can press to call the number, or press OK to view contact details.
3. If you do not see the name you want, press up or down to search the possibilities.

Viewing contacts

The following icons may appear next to information in your Contact entries.

work

home

mobile

pager

fax

email address

street address

Web page URL

Note

5 SENDING AND RECEIVING TEXT MESSAGES

This chapter describes how to send, receive, and erase text messages from your phone. For information on voicemail messages, see page 14.

Important: The features and menus described in this chapter may vary depending on services available in your area. In addition, usage charges may apply to each message. For clarification on these issues, check with your service provider.

Sending text messages

Check with your service provider to find out if you are able to send text messages from your phone. You can only send text messages to phones that are capable of receiving them, or to email addresses.

Your Kyocera 3225 can provide many sending options. For example, you may:

- Send messages to group lists
- Choose from standard prewritten messages
- Create your own auto-replies
- Send recipients a multiple-choice reply list
- Set message priority
- Request notification receipts

(Check with your service provider for availability of options.)

Sending a simple message

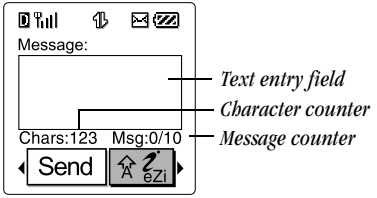
To send a plain text message to a single recipient:

1. Select **Menu** → **Messages** → **Send New**.
2. Choose a method to enter the recipient's phone number or email address:
   - Select a saved number from the **Recent List** or **Contacts List**.
   - Enter a **New Address** manually.
     To enter letters, press ⊙ right, then press *text to switch to abc mode. To enter "@" from abc mode, press 1 repeatedly until the symbol appears.
   - Select a **Group List** you have created. For more about group lists, see page 37.
3. Enter the message. To learn how to enter text, see page 20.

   Note: If your message exceeds 123 characters, you may be charged for more than one message. For more information, see "Understanding appended messages" below.

4. When you have completed the message, press OK to select **Send**.

Understanding appended messages



Once you have opened the message entry screen, you may be able to enter text and add pictures and sounds. (Check with your service provider.)

A single message can contain up to 123 characters. If you go over this character limit, the phone automatically appends an empty message to make space. Note that your service provider may charge for your first message as well as each appended message.

In the Message entry screen, two counters keep track of the characters and appended messages (if available from your service provider).

- The **character counter** shows the number of characters you have remaining in the text message. This counter begins with 123 and counts down as you enter text, pictures, or sound, until it reaches 0. If you continue to enter text after this counter reaches 0, a message will be appended and the counter will start counting down from 123 again.
- The **message counter** shows the number of messages associated with the text you are composing. 1/10 indicates that only one message is in use. 3/10 indicates that three messages have been appended together. **Important:** Your service provider will charge you for each message, so if the counter shows 3/10, you will be charged for three messages.

Including pictures and sounds

Depending on the services available from your carrier, you can include smiley faces, graphics, and sound in your text messages.

To send a message with special features:

1. Select **Menu** → **Messages** → **Send New**.
2. Enter the recipient's phone number or email address in one of the following ways:
   - Select a saved number from the **Recent List** or **Contacts List**.

– Enter a **New Address** manually. To enter letters, press right, then press *text to switch to abc mode. To enter "@" from abc mode, press 1 repeatedly until the symbol appears. For more about text entry, see page 29.

– Select a **Group List** you have created. For more about group lists, see page 37.

3. To add another recipient to this message, enter a space or comma after the first number or email address. Then enter another recipient manually or select **Options** → **Contacts**.

   Note: You can send a message to up to 10 contacts at once. The messages will be sent one at a time, once to each addressee.

4. When you are done entering addresses, highlight **Next** and press OK.

5. Enter the message.

6. To enhance your message with sounds, graphics, smiley faces, prewritten text, or contact information (if available from your service provider), press right twice, select **Options** → **Insert** and select from the options:

   – **My Sounds**—Add a sound or melody. Highlight one from the list and press OK to select **Insert**.

   – **My Pictures**—Add a graphic you have received in a text message, created using Doodler, or downloaded to your phone. Press up or down to scroll through graphics and press OK to select **Insert**.

   – **Emoticons**—Select a smiley face icon. If the recipient's phone does not support the same technology as your phone, the icons will appear to them in a more simplistic form. **Tip:** Press and hold #space to cycle through emoticons while in the text entry screen. Highlight one and press OK to select **Insert**.

   – **AutoText** —Select a prewritten message. Highlight one from the list and press OK to select **Insert**. (To edit or create new prewritten messages, see page 38.)

   – **Contacts**—Add information about a saved contact. Highlight the contact from the list and press OK to insert it.

7. When you have completed the message, you can send it immediately or set sending options.

To send it immediately, press OK to select **Send**. To set sending options, see the following procedure.

Setting sending options

When you are ready to send a message, you have several options for how and when you want the message to be received.

1. Once you have completed the message, press ↑↓ right to highlight **Options** and press OK. Then choose from the list:
   - **Define Replies**—Create a multiple-choice list of replies for the recipient to choose from (if this option is available from your service provider).
     a. Highlight a set of replies (each set contains 6 options) and press OK. The set appears as a numbered list. Blank replies are labeled "Unused."
     b. Select an unused reply, enter the reply text (up to 14 characters), and select **Done**.
     c. When all replies have been entered, select **Done** twice. Your replies are saved and can be used in other messages.
   - **Add Address**—Return to the "To" screen to add another recipient without losing the message text. Enter the new address, then select **Next** to return to the message entry screen.
   - **Msg Receipt**—Request notification when the message has been received. (**Note:** Msg Receipt works only if the "Save to OutBox" setting is not Disabled. To check this setting, see page 34.)
   - **Set Priority**—Label the message as "Urgent."
   - **Callback Number**—Include a callback number with the message to let the recipient know at what number they can call you back. Select **Yes** to include your own number, or **Edit** to enter a different callback number.
   - **Send Later**—Schedule when to send the message.
   - **Save Message**—Save the message in your **Saved** folder. This prevents the message from being deleted if you have activated AutoErase, and enables you to send the message to others.

– **Save AutoText**—Save the message you have just entered as a prewritten message, then return to the message entry screen so you can send the message.

– **Exit**—Cancel the message without saving.

2. When you have finished setting options, press ⟨«⟩ to return to the message window.
3. Highlight **Send** and press ⟨ok⟩.

Sending a saved message

You can reuse a message you have stored in your **Saved** folder.

1. Select **Menu** → **Messages** → **Saved**.
2. Press ⟨↑↓⟩ up or down through the list of messages and press ⟨ok⟩ to select one.
3. Press ⟨ok⟩ to select **Send To**.
4. To enter the recipient's address, select from the options: **Recent List, New Address, Contacts List,** or **Group Lists.**
5. To add another recipient to this message, enter a space or comma after the first number or email address. (If you insert a saved contact from the Recent list or Contacts list, the phone will insert the comma automatically.) Then enter another number or select **Options** → **Contacts**.
6. Press ⟨ok⟩ to select **Next**.
7. To send the message as it is, press ⟨ok⟩ to select **Send.** To set additional options, press ⟨↑↓⟩ right twice, select **Options,** and choose from the options.
8. When you have finished setting options, press ⟨«⟩ to return to the message window, then select **Send**.

If you cannot send messages

You may not be able to send or receive messages if your phone's memory is nearly full, or if digital service is not available at the time. To free up memory, erase old messages. See "Erasing messages" on page 36.

Receiving incoming calls while creating messages

- If you don't wish to answer the call, select **Ignore**.
- To answer the call, press ⟨📞⟩. The message you were working on will be saved in the OutBox. To return to the message, select **Menu** → **Messages** → **OutBox** and select it.

Viewing the OutBox

You can check the status of messages you have sent as long as they have been saved to the OutBox. To check the OutBox setting, see "Saving messages to the OutBox" on page 34.

1. Select **Menu** → **Messages** → **OutBox**.
2. Press up or down through the list of messages. One of the following symbols appears next to each message:

	The message is pending and will be sent when possible. You can cancel delivery of the message.
	The scheduled message will be sent at the scheduled time. You cannot cancel delivery of the message.
	The message cannot be sent because service is not available. An alert appears on your phone if the message cannot be sent.
	The scheduled message has been sent and will be delivered as scheduled. You cannot cancel delivery of the message.
	The message has been received by the recipient you specified.
	The message has been received and opened by the recipient you specified. (This symbol may not be available. Check with your service provider.)
	The message has been sent to more than one recipient.
	The message has never been sent, or has not been sent since it was last modified. You can cancel delivery of the message.

Saving messages to the OutBox

You can have messages saved to the OutBox automatically.

Note: The OutBox is useful for checking the status of messages you have sent. Messages should be erased from the OutBox periodically to conserve memory in the phone. If you are looking for a place to save a message so that you can send it again, use the **Saved** folder. For more information, see page 32.

1. **Menu** → **Messages** → **Msg Settings** → **Save to Outbox.**
2. Select an option:
   – **Disabled**—Does not save any message to the OutBox.

– **Prompt**—Asks you if you want to save message to the OutBox when you send the message.

– **Enabled**—Saves all sent messages to the OutBox.

Retrieving text messages

When a text message is received, your screen will display text similar to: "New message 1 Text Msg". This text will remain for about five minutes. After that, look for the ✉ symbol at the top of your screen. The symbol flashes if the message is urgent.

If your phone is set to Direct View, the body of the message will appear on the phone screen automatically. (To activate this setting, see page 39.)

If you see the "New Message" note

You can choose to:

- **View** the message—Press OK.
- **Ignore** the message—Press ⊕ right and press OK.
- Clear the screen—Press ⏻.

If you see the body of the message

You can choose to:

- **Ignore** the message—Press ⏻.
- Read the message.

  If you receive a new message while you are reading a message, the one you are reading will be replaced by the new one. You can find the older message in the InBox: Select **Menu → Messages → InBox.**

Note: The body of an incoming message will appear on your home screen only if your phone is set to Direct View. To set Direct View, see page 39.

If you see the ✉ symbol

If the ✉ symbol is flashing, the message is urgent.

1. Select **Menu → Messages → InBox**.

   A list of all your received messages appears.

   New, unread messages appear in **bold**.
   ⚠ indicates an "Urgent" message.
2. Press ⊕ up or down to scroll through the list of messages.
3. Press OK to read a message.

Reading the message

The options available to you may vary. Check with your service provider.

Note: Sounds embedded in text messages will not play if the phone is set to Silence All mode.

1. If the text message is long, press ⊕ down to view the entire message.
2. When you are finished, you can **Reply** to the sender, **Play** the sound embedded in the message, **Erase** the message, **Save** the message to your Saved folder, or set additional **Options** for the message:
   - View **Sender** information.
   - **Forward** the message.
   - **Reply with Copy** to reply to the message with a copy of the original attached.
   - **Save Object(s),** such as sound or pictures, from the message.
   - **Save Contact** to save the sender's phone number or email address in your Contacts list.
   - **Save as AutoText** to save the text from the message as AutoText, which you can insert into other messages. Graphics and sound will not be saved as part of AutoText. (For more about AutoText, see page 38.)
   - **Block** the sender's address so that your phone will not receive any more messages from it.
3. Select **Done**.

Note: The ☒ symbol indicates:

- A graphic did not come through. It may be too large or incorrectly formatted.
- An appended message is missing. (For more about appended messages, see page 30.)

Setting message alerts

You can set your phone to alert you of incoming text messages or pages. For more information, see "Setting message alerts" on page 49.

Erasing messages

Your phone is designed to store 99 text messages and pages. It is a good idea to erase old messages, as messages take up memory in your phone.

You have the option of erasing text messages and pages as you send or read them, erasing them one-at-a-time from the list in the OutBox or InBox, or erasing them all at once.

Erasing single messages

1. Select **Menu** → **Messages**.
2. Press ⊕ down and press OK to select the type of text message you want to erase (**InBox, OutBox,** or **Saved**).
3. Press OK to select the message to erase.

4. Select **Erase** to erase the message. A notification appears: "Erase this message?"
5. Select **Yes** to erase the message.

Note: You can erase a scheduled message from the OutBox, but you cannot cancel delivery of the message.

Erasing all messages

1. Select **Menu** → **Messages** → **Erase Msgs**.
2. Press ⟨↑↓⟩ up or down and press OK to select an option:
   - **InBox** erases all messages in your InBox.
   - **OutBox** erases all messages in your OutBox.
   - **Saved Folder** erases all messages in your Saved folder.
   - **All Messages** erases all text messages in all folders listed above.
3. A message appears: "Erase all messages?" Select **Yes** to erase messages or **No** to cancel.

Erasing messages automatically

Use this setting to have old messages automatically erased from the InBox when memory is low.

1. Select **Menu** → **Messages** → **Msg Settings** → **Auto-Erase**.
2. Press OK to select **Old InBox text**.

Customizing message settings

To make messaging easier, you can customize settings for sending and receiving messages.

Creating group lists

You can create and save a list of multiple recipients. Your Kyocera 3225 phone will store five group lists with up to 10 recipients per list.

1. Select **Menu** → **Messages** → **Group Lists** → **Create New.**
2. Enter a name for the list. For help entering text, see page 20.
3. Press OK to select **Next**.
4. To enter the first phone number or email address, select an option:
   - **New Address**—Enter the phone number or email address yourself. To enter letters, press *text to switch to abc mode. To enter symbols, press # until you find the symbol you want. For more information on text entry modes, see page 20.

– **Contacts List**—Select contacts from your phone book. Highlight the contact and press OK twice. The phone number appears in the address field.

5. To enter the next address, enter a space or comma after the first number or email address. (If you insert a saved contact, the phone will insert the comma automatically.) Then press right twice, select **Options,** and choose from the options.
6. Press right and press OK to select **Done.**
7. To send a message to your new group, see "Sending text messages" on page 29.

Creating and editing prewritten messages (AutoText)

Your phone comes with prewritten (AutoText) messages, such as "Please call me," which you can insert into the body of a text message. You can edit these messages and create new ones. Your phone will store up to 20 AutoText messages, with up to 100 characters per message.

1. Select **Menu** → **Messages** → **Msg Settings** → **Edit AutoText**.
2. To create a new pre-written message, highlight **New AutoText** and press OK.

   -or-

   To edit an existing pre-written message, highlight the message and press OK.
3. Enter or edit the text and press OK to select **Done.** For help entering text, see page 20.

Note: You can also save an incoming message as AutoText. For directions, see page 36.

Creating a signature

You can create a signature that will be added to the end of your outgoing messages.

1. Select **Menu** → **Messages** → **Msg Settings** → **Signature.**
2. Enter the signature text.
3. Press OK to select **OK.**

   The signature is now included on all of your outgoing text messages. You will not see the signature on the message screen.

Note: The signature is counted into your maximum character limit of 100.

Erasing or editing a signature

1. Select **Menu** → **Messages** → **Msg Settings** → **Signature.**
2. Edit or erase the text.
3. Press OK to select **OK.**

Switching default text entry mode

You can set the default text entry mode for text messaging.

1. Select **Menu** → **Messages** → **Msg Settings** → **Default Text.**
2. Select **Normal Alpha** or **Rapid Mode.**

For more information on text entry modes, see page 20.

Opening messages automatically (Direct View)

With Direct View, you can set your phone to open incoming text messages and display them on the home screen as soon as the phone receives them.

Note: Messages will not appear on the screen if the phone is in use.

1. Select **Menu** → **Messages** → **Msg Settings** → **Direct View.**
2. Select **Enabled**.

6 CUSTOMIZING YOUR PHONE

The contents of the **Settings** menu are as follows.

Silent Mode
Keyguard
Sounds
Ringer Volume
Ringer Type
Business Ring
Personal Ring
Roam Ringer
Earpiece Volume
Key Volume
Key Length
Missed Call
Smart Sound
Minute Alert
Spkrphone Vol.

Display
Backlighting
My Banner
FunLights
Main Menu View
Screen Saver

Display (Con't)
Auto-Hyphen
Language
Time Format
Display Contrast

Voice Services
Add Voice Dial
Erase Voice Dial
Voice Training
Voice Wake-Up
Voice Answer
Expert Mode

Security
Lock Phone
Limit Calls Out
Lock Code
Erase Contacts
Emergency #'s

Call Information
Recent Calls Timer
All Calls Timer
Browser Timer

Network
Data/Fax Calls In
Privacy Alert
Set Phone Line
Roam/Srvc Alert
Roam Option
Digital/Analog
Location

Convenience
Shortcut Key
Fast Find
Frequent List
Hold Call
1-Touch Dialing
Web Prompt

Messaging
Voicemail Num
Alerts
Signature
Edit AutoText
Callback Number
Msg. Receipt
Direct View
Save to Outbox
Auto-Erase
Default Text

Accessories
Pwr Backlight
Headset Ring
Auto-Answer
Com Speed

Setting vibrate mode

You can set your phone to vibrate or to vibrate and then ring when you receive an incoming call.

1. Select **Menu** → **Settings** → **Silent Mode.**
2. Choose an option and press OK:
   - **Vibrate Only**—Causes the phone to vibrate for the duration of the incoming call alert.
   - **Vibe then Ring**—Causes the phone to vibrate for the first 10 seconds and then ring for the remainder of the incoming call alert.
   - **Lights Only**—Causes the screen and keys to light up and flash for the duration of the call alert.
   - **Normal Sounds**—Turns off silent mode.
3. Press END to return to the home screen.

Note: The phone will ring when attached to an external power source (such as a charger), even if vibrate mode has been activated.

Silencing all sounds

Your phone is set to ring for incoming calls and to beep to indicate alerts (such as new messages) and movement through the menus.

There is a quick way to silence all sounds and set your phone to vibrate and light up to indicate incoming calls and alerts.

To silence all sounds

- From the home screen, press ↓ right and hold.

  A appears on the screen, indicating the phone has silenced all sounds and is in vibrate mode.

Note: The phone will ring when it is attached to an external power source (such as a charger), even when all sounds have been silenced.

Specifying just vibration or just lights

1. Select **Menu** → **Settings** → **Silent Mode**.
2. Select **Vibrate Only** or **Lights Only**.
   A indicates vibrate mode, and a indicates lights-only mode.
3. Press OK to save your selection.

Note: To set the FunLights on both sides of the screen to light up, see "Setting FunLights" on page 44.

Turning sounds back on

- The quickest way to turn sounds back on is to press ↓ right and hold.

You can also use menus:

1. Select **Menu** → **Settings** → **Silent Mode**.
2. Select **Normal Sounds**.
3. Press OK to save your selection.

Choosing a different ringer

Your Kyocera 3225 phone has 25 ringers you can choose from for your incoming calls.

1. Select **Menu** → **Settings** → **Sounds** → **Ringer Type**.
2. Scroll down the list to hear the different rings.
3. Press OK to select a ringer from the list.

Specifying ringers for different calls

You can set up your phone to ring differently for calls from phone numbers classified as business or personal contacts.

1. If you have not already done so, save the contact in your Contacts directory and classify it as business or personal. For help, see page 24.
2. Select **Menu** → **Settings** → **Sounds** → **Business Ring** or **Personal Ring**.
3. Select a ringer from the list.

Note: You can also set FunLights to notify you of business and personal calls. See page 44.

Importing additional ringers

You can import additional ringers into your Kyocera 3225 phone using the Kyocera Phone Desktop software (sold separately). To purchase this software and other accessories, visit **www.kyocera-wireless.com/store.**

You may be able to download ringers over-the-air. Check with your service provider for availability.

Adjusting volume

You can adjust the volume of the earpiece, the ringer, the speakerphone, or the beeps you hear when the keys are pressed.

Adjusting the earpiece volume

To adjust the earpiece volume manually during a call, press ↕ up or down to find a comfortable level.

Adjusting the ringer volume

1. Select **Menu** → **Settings** → **Sounds** → **Ringer Volume**.
2. Press ↕ right to increase the volume, or left to decrease the volume.

Adjusting the speakerphone volume

To adjust the speaker volume:

1. Select **Menu** → **Settings** → **Sounds** → **Spkrphone Vol.**
2. Press ⦿.
3. Press ⟲ up or down to find the level.
4. Press OK to save the setting.

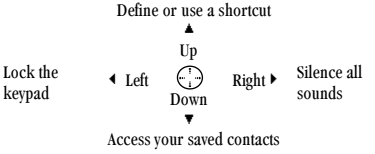
Changing the key tones

You can change the volume and duration of the tones the phone makes when you press the keys. Select **Menu** → **Settings** → **Sounds** and choose **Key Volume** or **Key Length**.

Using shortcuts

From the home screen, you can access shortcuts by pressing the navigation key in different directions.

Three shortcuts are automatically programmed into your phone (left, right, and down). For the fourth direction (up), you can set a shortcut to one of the features of your phone.



Defining the "up" feature shortcut

When you define a feature shortcut, you are able to bypass the menu selection and scrolling and need only press ⟲ up to launch the screen of the function you choose.

1. Select **Menu** → **Settings** → **Convenience** → **Shortcut Key**.
2. Highlight the feature you want a shortcut to, and press OK to select it:
   - InBox
   - Send New Msg
   - Fun Lights
   - Ringer Volume
   - Recent Calls
   - Business List
   - Personal List

– **BREW Apps*** (dependent on availability from service provider)
– Web Browser
– Stopwatch
– Calculator
– Voice Memo
– Scheduler
– **None** to disable this shortcut

Using the up feature shortcut

- From the home screen, press and hold up.

Creating a shortcut to your frequent contacts list

By default, your phone lists your entire contacts list when you press down. You can set the phone also to show a list of your most frequent contacts.

1. Select **Menu** → **Settings** → **Convenience** → **Frequent List.**
2. Select **Enabled** to include the list or **Disabled** to remove it.

Using the Frequent Contacts shortcut

- From the home screen, press down. The Frequent Contacts appear at the top of the list, followed by your complete Contacts List.

Setting FunLights

Your Kyocera 3225 has FunLights that frame your phone's screen. FunLights have six different patterns you can choose from to display when you play games, make calls, receive calls and text messages, and when your alarm clock and scheduler notify you of events.

To set the FunLights:

1. Select **Menu** → **Settings** → **Display** → **FunLights.**
2. Press OK to select FunLights for:
   – **Incoming calls**—Lights when phone rings or vibrates.
   – **Business Calls**—Lights when you receive a call from a contact classified as business. (To classify a contact as business or personal, see "Saving a phone number" on page 24.)
   – **Personal Calls**—Lights when you receive a call from a contact classified as personal.

- **New Text Msg**—Lights when the phone receives an incoming text message and every five minutes thereafter until you select **OK**.
- **Voice Msg**—Lights when the phone receives a voice mail message and every five minutes thereafter until you select **OK.**
- **Call/Send Msg**—Lights when the you send an outgoing call or text message.
- **Scheduler**—Lights when you have an appointment.
- **Alarm Clock**—Lights when the alarm clock beeps.
- **BREW**—Lights when you use BREW. (Dependent upon services available from your service provider.)
- **Games**—Lights when you play games.

3. Press ⊙ up and down to scroll through the light patterns: **Intense**, **Roller Coaster, Blast Off, Landing, Tango,** and **Wave.** Each pattern displays as you highlight it.
4. Highlight the light pattern you want for the alert and press OK to select it.

Caution: A small percentage of users may be photo sensitive to flashing lights. In rare cases, exposure to flashing lights, under certain circumstances, may produce seizures. While such an event is not known to occur with mobile phone use, and the Kyocera 3225 phone has been designed to minimize the possibility of any such occurrence, those who believe they may be photo sensitive should not enable the FunLights feature.

Personalizing the screen

Changing your banner

The banner is the personal label for your phone. It appears on the home screen above the time and date. The banner can be up to 14 characters long.

1. Select **Menu** → **Settings** → **Display** → **My Banner**.
2. Select **Edit**.
3. Press C to clear the screen.
4. Enter your new text.
5. Press OK to save.

Setting a screen saver

Several screen savers are provided with your phone. A screen saver works only from the home screen, and activates 10 seconds after the last

keypress. Incoming calls and alerts override screen savers.

Note: Voice services will not work when a screen saver is activated.

To activate a screen saver:

1. Select **Menu** → **Settings** → **Display** → **Screen Saver**.
2. Highlight a screen saver name and press OK.
3. Press ⏻ to return to the home screen and wait 10 seconds to view the screen saver you chose.

Note: You can add graphics you have created or saved to the Screen Savers list. Refer to See "My Pictures" on page 71.

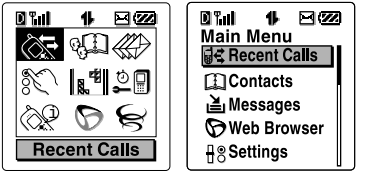
Choosing a different time/date format

1. Select **Menu** → **Settings** → **Display** → **Time/Date Format**.
2. Highlight the option you want.

Choosing a different menu view

You can change the appearance of the menus you see when you select **Menu** from the home screen.

1. Select **Menu** → **Settings** → **Display** → **Main Menu View**, then the option you want:



Graphics *List*

2. Press ⏻ to return to the home screen. The next time you press OK, you will see the menu view you selected.

Adjusting the backlighting

Your screen lights up while you are in a call or when you press a key on the keypad. However, you can change when and how backlighting lights up.

1. Select **Menu** → **Settings** → **Display** → **Backlighting**.
2. Select an option from the list:
   - **Disabled**—Turns backlighting off.
   - **5 seconds**—(Default) Turns backlighting on for 5 seconds after your last keypress.

- **10 seconds**—Turns backlighting on for 10 seconds after your last keypress.
- **30 seconds**—Turns backlighting on for 30 seconds after your last keypress.
- **10 sec. & in call**—Turns backlighting on during a call, and for 10 seconds after your last keypress.
- **30 sec. & in call**—Turns backlighting on during a call, and for 30 seconds after your last keypress.

Note: Keeping backlighting on during a call drains the battery more quickly and reduces talk and standby times.

Setting power backlighting

You can set backlighting to remain on when an external power source, such as the AC adapter, is used with the phone.

Note: Power backlighting may not be available with some accessories. Check with your service provider.

1. Select **Menu** → **Settings** → **Accessories** → **Pwr Backlight**.
2. Select **Always on** to keep backlighting on. (The battery charges more slowly when power backlighting is on.)

Changing the display contrast

1. Select **Menu** → **Settings** → **Display** → **Display Contrast.**
2. Select the level of contrast you want (**Highest, High, Medium, Low,** and **Lowest**).

Setting numbers to auto-hyphenate

Auto-hyphenation is a setting that automatically inserts hyphens into your phone numbers to be consistent with the U.S. dialing plan. For example, 1-222-333-4444.

- Select **Menu** → **Settings** → **Display** → **Auto-Hyphen** → **Enabled.**

Choosing a different language

Your phone may support languages in addition to English.

1. Select **Menu** → **Settings** → **Display** → **Language**.
2. Select a language, and press OK.
3. To enter special characters for languages other than English, see "Entering special characters" on page 21.

Creating a secure environment

This section describes all the features involved in securing your phone and preventing access to personal information. All security features are shielded by a four-digit lock code.

Changing your lock code

The lock code is typically 0000 or the last 4 digits of your phone number.

1. Select **Menu** → **Settings** → **Security**.
2. Enter your four-digit lock code and select **Lock Code**. A message appears: "Change Code?"
3. Select **Yes**, enter a new four-digit code, then press OK. Enter your new lock code again.

Locking your phone

When your phone is locked, you can call only emergency numbers or your service provider number. You can still receive incoming calls.

1. Select **Menu** → **Settings** → **Security** → **Lock Phone**.
2. Highlight an option:
   - **Never**—Does not lock the phone.
   - **On power up**—Locks the phone every time you turn it on.
   - **Now**—Locks the phone immediately.
3. Press OK.

Unlocking the phone

1. From the home screen, press OK to select **Unlock**.
2. Enter your four-digit lock code.

Restricting calls

You can restrict the calls that can be made from your phone to only those that have been saved in your Contacts Directory.

1. Select **Menu** → **Settings** → **Security** → **Limit Calls Out**.
2. Select **Contacts Only**.

Erasing all contacts

You can erase all contacts from the Contacts directory.

1. Select **Menu** → **Settings** → **Security** → **Erase Contacts**.
2. Select **Yes** to erase all contacts. A message appears: "Erase ALL contacts?"
3. Select **Yes** to erase all contacts.

Setting message alerts

You can choose how you want be alerted of incoming voicemail, pages, or text messages.

1. Select **Menu** → **Settings** → **Messaging** → **Alerts.**
2. Select the type of alert: **Message**, **Net Alerts**, **Page**, or **Voicemail**.
3. Press OK to select an option:
   - **Disabled**—Does not alert you when a message is received.
   - **Vibrate once**—Sets the phone to vibrate once when a new message is received.
   - **Vibe & remind**—Sets the phone to vibrate once when a new message is first received, and once every five minutes. To stop the reminder, press OK to select **Ignore**.
   - **One soft beep**—Sets the phone to beep once softly when a message is received.
   - **Soft beeps**—Sets the phone to beep softly approximately every five minutes. To stop this reminder, press OK to select **Ignore**.
   - **One loud beep**—Sets the phone to beep once loudly when a message is received.
   - **Loud beeps**—Sets the phone to beep loudly approximately every five minutes. To stop this reminder, press OK to select **Ignore**.

Note: You can set the FunLights to notify you of new text messages and voice messages. See page 44 to set them.

Setting alerts for your headset

When a headset (sold separately) is attached to the phone, you can set alert sounds to originate from the headset.

1. Select **Menu** → **Settings** → **Accessories** → **Headset Ringing**.
2. Select **Out of headset** to have alerts originate from the headset.

Switching between phone lines

Your phone can have two service accounts, or phone lines, associated with it. Each phone line has its own phone number. When you are using one line, you cannot receive calls from the other. It would be as if the phone were "off" for that number. Your voicemail, however, will still take

messages. All contacts and settings are shared for both lines.

1. Select **Menu** → **Settings** → **Network** → **Set Phone Line**.
2. Select the other line and press OK.

Note: Once a second phone line is established, a second phone number becomes available for selection.

Data settings

Connecting to a laptop or a PC

The Com Speed sets the data rate at which your phone connects to a laptop or PC, or at which it sends and receives over-the-air text messages.

1. Select **Menu** → **Settings** → **Accessories** → **Com Speed.**
2. Select the speed. The options are: **19.2 kbps**, **115.2 kbps** (default), **230.4 kbps**.

Note: There may be a higher charge for making calls using high-speed data in areas where 1X service is available. Check with your service provider for details.

Connecting to a TTY/TDD device

You can connect the phone to a TTY device for the hearing impaired.

1. Connect the TTY device to the phone.
2. Enter space# space# 8tuv 8tuv 9wxyz from your keypad.
3. Press OK to select the **TTY** option.

Note: Enable TTY only when using the phone with a TTY device.

Setting the phone to receive data or faxes

Your phone may be able to receive certain data or faxes, depending on the system sending the information. To receive data or faxes, you must connect the phone to a laptop or PC and switch the phone from voice mode to data/fax mode.

Note: To purchase a cable, you can contact your service provider or purchase one from us at (800) 349-4188 (U.S.A. only) or (858) 882-1410, or online at **www.kyocera-wireless.com/store.**

1. Connect the phone to the laptop or PC. (See page 50.)
2. Set the Com Speed (See "Connecting to a laptop or a PC" on page 50.)

3. Select **Menu** → **Settings** → **Network** → **Data/Fax Calls**.
4. Press OK to select an option:
   - **Voice Only**—Allow only voice calls.
   - **Fax, next call**—Set the phone to fax mode for the next incoming call or the next 10 minutes.
   - **Data, next call**—Set the phone to data mode for the next incoming call or the next 10 minutes.
   - **Fax, until off**—Force the phone into fax mode until the phone is turned off.
   - **Data, until off**—Force the phone into data mode until the phone is turned off.

Note: You cannot receive voice calls while the phone is in data/fax mode.

Setting position location

This setting allows you to share your location information with network services other than emergency services, such as 911, in markets where service has been implemented.

Note: This feature works only when your phone is in digital mode. You do not have the option of turning off the locator to emergency services.

To set your option:

- Select **Menu** → **Settings** → **Network** → **Location** → **911 Only** or **Location On**.
  - **911 Only** (default) shares your position information only with emergency services when making a 911 call.
  - **Location On** shares your position information with your service provider's network, in addition to emergency services.

For information on emergency calls, see "Calling emergency numbers" on page 17.

7 USING VOICE RECOGNITION

Voice recognition is a unique feature on your Kyocera 3225 phone that allows you to make and answer calls by speaking commands into the phone's microphone.

Note: You cannot use voice recognition to end a call; you must press .

Setting up voice dialing

To make or receive calls using voice recognition (voice dialing), contacts must be saved and have associated voice commands, or *voice tags*.

Adding a voice tag before choosing the contact

This procedure allows you to record a voice tag before creating a new contact or assigning it to a contact.

1. Select **Menu** → **Contacts** → **Add Voice Dial**.
2. Follow the voice prompts to record a name for the contact.
3. Highlight an option:
   - **Add new**—Save a new contact to go with the voice tag.
   - **Add to existing**—Add the voice tag to a saved contact.

Adding a voice tag to a new contact

This procedure allows you to create a contact before adding a voice tag to it.

1. From the home screen, enter the phone number of the person you want to call.
2. Press OK to select **Save New**.
3. Enter a name for the contact and press OK to save. For help entering letters, see page 20.
4. Press right and select **Options**.
5. Select **Add Voice Dial**.
6. At the tone or prompt, say a name, then repeat the name as instructed. You hear "(Name) added" or, if the name was not saved, you are instructed to try again.
7. Scroll to **Save** and press OK. A message appears: "Contact Successfully Saved!"
8. Press to return to the home screen. You are now ready to make a call using this voice tag. See page 53.

Adding a voice tag to an existing contact

This procedure allows you to choose a contact from your list before adding a voice tag to it.

1. From the home screen, select **Menu** → **Contacts** → **View All**.
2. Highlight the contact you want to add voice tag to and press OK.
3. Highlight the phone number and press OK.
4. Select **Add Voice Dial**.
5. Follow the prompts to record a name.
6. Press OK to select **Save**.

   You are now ready to make a call using this voice tag.

Viewing entries with voice tags

- Select **Menu** → **Contacts** → **Voice Dial List.** A list of all contacts with assigned voice tags appears.

Editing a voice tag

1. Select **Menu** → **Contacts** → **Voice Dial List.**
2. Highlight the contact you want to edit, and press OK to select it.
3. Highlight the phone number and press OK.
4. Select **Add Voice Dial**, **Edit Voice Dial**, or **Erase Voice Dial**.

   Follow the prompts.

Calling using voice tags

1. If you haven't already done so, record a voice tag for the person you wish to call. See "Setting up voice dialing" on page 52.
2. From the home screen, press SEND.
   The phone responds: "Say a name or say dial."
3. Say the name of the person you want to call.
4. If the name you said matches a contact in the Voice Dial List, the phone responds: "Calling (Name)." Remain silent to make the call, or say "**No**" to cancel.

   Note: If there are multiple names saved in the Voice Dial List that match the name you said, you will be asked to verify which name you want to call. Say **"Yes"** when you hear the correct name. Say **"No"** when you hear an incorrect name.
5. When you are finished, press END.
   You cannot end the call with a voice command.

Making calls using expert mode

Expert Mode substitutes tones for some of voice prompts to allow the experienced user to quickly complete certain tasks without having to listen/wait for a voice prompt.

To enable Expert Mode:

1. Select **Menu** → **Settings** → **Voice Services** → **Expert Mode.**
2. Select **Expert**.

To make a call in Expert Mode:

1. Press and wait for the beep.
2. Say the name or the speed dial number of the contact you want to call.

Making calls using digit dialing

When using digit dialing, you speak digits to dial a phone number.

Note: You cannot speak a string of digits. You must speak one digit at a time and wait for the prompt.

1. From the home screen, press . The phone responds: "Say a name or say Dial."
2. Say **"Dial."** The phone responds: "Speak a digit."
3. Speak the first digit of the phone number you want to call. Once the phone repeats the digit, you can speak the next digit.
   If you pause, the phone will prompt you with the following five options. After the prompt, speak an option.
   - Say **"Clear"** to erase the digit last entered. The phone responds: "Digit cleared." To clear the entire phone number, say "**Clear**" again. When the phone prompts you with "Clear entire phone number?", say "**Yes**" to clear or "**No**" to cancel.
   - Say **"Call"** to dial the number.
   - Say **"Verify"** to cause phone to repeat the set of digits that you input.
   - Say **"Cancel"** to exit voice recognizer and return to the home screen.
   - Speak a digit to enter the next digit. Once the phone repeats the digit, you can speak the next digit or pause to hear the prompt.

Using voice features with accessories

Use can use voice commands to make a phone call, answer the phone, or ignore an incoming call only if your phone is connected to an accessory such as a hands-free car kit or headset (both sold separately).

To shop online for a hands-free car kit or headset, visit **www.kyocera-wireless.com/store**. To order by phone, call (800) 349-4188 (U.S.A. only) or (858) 882-1410.

Waking up the phone

The Voice Wake-up feature allows you to use a voice command to activate the phone to make a phone call if your phone is connected to a hands-free car kit or headset.

Voice Wake-up does not work with Keyguard active.

To activate the Voice Wake-up setting:

1. Select **Menu** → **Settings** → **Voice Services** → **Voice Wake-Up** → **With ext. pwr**.
2. Select **Menu** → **Settings** → **Keyguard** → **Disabled**, then press OK.

To wake up the phone:

1. Say **"Wake Up"** and listen for a tone.
2. Say **"Wake Up"** again until you hear two tones.

If the phone does not recognize your "Wake up" command, see "Training voice recognition" on page 56.

Answering the phone

You can set the hands-free car kit to do one of the following:

- Ring until you press a key or answer using a voice command
- Automatically answer the phone after 5 seconds

Answering automatically

To set your hands-free car to answer the phone automatically after 5 seconds:

1. Select **Menu** → **Settings** → **Accessories** → **Auto-Answer.**
2. Select **After 5 secs**.

Answering using voice commands

You can use a voice command to answer an incoming call if your phone is connected to a hands-free car kit or headset and Auto-Answer is turned off:

1. Select **Menu** → **Settings** → **Accessories** → **Auto-Answer.**
2. Select **Disabled**.

To activate the Voice Answer setting:

1. Select **Menu** → **Settings** → **Voice Services** → **Voice Answer**

2. Highlight **Enabled**, then press OK.
3. Select **Menu** → **Settings** → **Sounds** → **Call Ring/Vibe** → **Ring only**, then press OK.

To answer a call:

When you receive an incoming call, the phone responds: "Incoming call, answer?" or "Incoming roam call, answer?" If the caller is recognized as a contact entry in your phone, then the phone will say "Incoming call from (Name), answer?"

- Say **"Yes"** or press any key *except* .

Training voice recognition

If your phone is having trouble recognizing your voice, you can train it with the commands **"Yes," No,"** and **"Wake up."**

1. Select **Menu** → **Settings** → **Voice Services.**
2. Select **Voice Training.**
3. Select **OK** to bypass the message.
4. Select **Train All**.
5. Follow the prompts for each word until training is complete.

Note: The "Wake up" command can only be used with a hands-free car kit or headset (both sold separately). See page 55.

Ignoring an incoming call

To ignore an incoming call, do one of the following:

- Say **"No"** and press to silence the alert.
- Remain silent. The voice alert repeats twice and the phone rings once, then returns to the home screen.

Using the Web Browser

You can use your phone to browse the Internet if you have obtained phone Internet services from your service provider and if over-the-air Internet access is available in your area.

Note: You cannot receive incoming calls while you are using the Web Browser.

Starting the Web Browser

1. Select **Menu** → **Web Browser**.

   A message informs you that airtime fees apply for browser use. For more information about how airtime is charged, contact your service provider.

   Note: If you wish to cancel this message prompt, see "Changing the Web prompt" on page 59.

2. Press OK to continue.

   If this is the first time you have connected to the Internet, a message informs you that security is not yet enabled for your Web Browser.

3. Press OK to select **Yes** to enable security.

   When you are connected to the Web Browser, a browser home page will appear. It has a list of bookmarks and some Web menu options at the bottom of the screen.

   Notes:

   – A lock appears in a secure session.

   – An underline and an arrow indicate that there is more text. Press down to view more text. Press Back to return to the previous screen.

   – For information on the menu options at the bottom of the screen, see "Using the Web menu options" on page 57.

   – For help searching for a Web site, see "Searching for a Web site" on page 58.

4. When you have finished using the Internet, press End to exit the browser.

Using the Web menu options

The following options may appear on your screen:

- **Home** returns you to the main Web Browser window, or home page.

- **Mark Site** saves the current location as a bookmark for easy access.
- **Bookmarks** displays a list of your saved Web sites.
- **Setup** gives you options for changing how information is displayed.
  - **Show URL** displays the entire URL.
  - **About Openwave** displays information about your Web Browser version.
  - **Encryption** should not be used unless you are instructed to do so by your service provider.
  - **UP.Link** selects a different browser server. You can use this option if you have more than one Web Browser account, such as one for business and one for personal use.
  - **Restart** restarts the Web Browser.

Searching for a Web site

How you search for a Web site depends on your service provider. However, most providers place search engines on the home page. For more information about searching for a Web site, contact your service provider.

Bookmarking a Web site

When you have found a Web site that you want to access quickly, you can bookmark it so that it will be easily accessible from the home page.

1. Go to the site you would like to bookmark.
2. Ensure that you are looking at the actual page you would like to access.
3. Select **Mark Site** from the bottom of the screen.

Going to a bookmarked site

1. Select **Menu** → **Web Browser**.
2. If you see a message prompt, press OK to continue.
3. From your Web home page, press ↑↓ right to highlight **Bookmarks.**

   A list of bookmarks appears.
4. Enter the number corresponding to the bookmark you want and press OK.

Checking Net alerts

When alerts are received from a Web site, they are sent to your **Net Alerts** inbox.

1. Select **Menu** → **Messages** → **Net Alerts**. This action launches the browser inbox.

2. Select the alert you want to read, and follow the prompts.

Keeping track of browser usage

Your phone has a timer that counts the number and total duration of Web calls you have made since the last time you reset the timer.

- Select **Menu** → **Settings** → **Call Information** → **Browser Timer**.
- Select **Reset** to reset the timer to zero.

Note: A single browser session may consist of several browser calls.

Changing the Web prompt

You can choose to receive a confirmation prompt whenever you start or exit the Web Browser.

1. Select **Menu** → **Settings** → **Convenience** → **Web Prompt**.
2. Highlight an option and press OK to select it:
   - **At Start** confirms that airtime fees will be applied when you use the browser.
   - **At End** verifies you want to exit the browser.
   - **Both** prompts you when you start the browser and exit the browser.
   - **No Prompts** does not use any prompts.

Using BREW

You can use your Kyocera 3225 phone to download and manage applications through the BREW platform, if your service provider supports BREW and if over-the-air Internet access is available in your area.

BREW brings you the full range of applications and services you have come to expect from the Internet: Email and instant messaging, real-time navigation services, group chat, games, relevant news, and much more.

Once applications are loaded, you can update to newer versions as they become available.

For more information

For more information about BREW capabilities and application pricing, contact your service provider.

How does BREW work?

You connect to the server, download applications, and then manage them as you like. When you choose an application, you have the option of choosing a demo, various limited use options, or the full version—all varying in price. If you choose a demo, BREW will let you know when it has expired. If you choose a priced version, the amount

is added to your phone bill. BREW will also let you know if you're running out of memory. At that point, you can either disable an application or remove it completely.

Downloading an application

1. From the home screen, select **Menu**.
2. Look for the **BREW Apps** menu. It is second in the main menu. The icon looks like a tornado swirl.
3. Select **BREW Apps**.

   The BREW Apps menu contains **BREW Shop** (indicated by a shopping cart icon). BREW Shop is your link to downloading applications.
4. Select **BREW Shop**.

   A message appears, reminding you that charges apply when you browse for, or download apps.
5. Select **Start**.

   When a connection to the server is made, the BREW Shop menu appears with a list of application types to choose from.
6. Select an application type.

   A full list of applications of the type you selected appears.

   New apps are indicated by an arrow on the left.

   Note: Long titles scroll left as you highlight them.
7. Select an application.

   A list of usages appears.

   There may be one or more usages available. The costs are specified for each.
8. Select a usage.

   You are then prompted by a message asking you to confirm your choice.
9. Select **Yes** to confirm.

   The application is downloaded to your phone.

   Note: Download times vary.
10. To open the application now, select **Yes**. If you choose **No**, you return to the BREW Apps menu, where you will see a link to your new application.

    Note: Your connection to the application server will automatically end after 1 minute, unless you connect again to download more apps. If you want to end the connection manually, press .

Opening an application

Downloaded applications are stored under the BREW Apps menu. Each application comes with its own unique icon, to help you identify it easily.

1. Select **Menu** → **BREW Apps**.

   Note: The BREW Shop icon will always remain at the top of this menu. Downloaded applications are listed after.
2. Highlight and select the icon for the application you want to open.

Viewing application details

You can get information about the size of an application and how many uses it has left before it runs out.

1. Select **Menu** → **BREW Apps** → **BREW Shop**.
2. Select **Options**.
3. Select the application you want details for.

   Note: The size of your application is the sum of both the App Size and the Data Size.

Removing an application

Important: If you remove an application, it is removed completely from your phone. If you want to use it again, you must pay for it again. If you want to free up space on your phone, we recommend you disable the application (see next page).

1. Select **Menu** → **BREW Apps** → **BREW Shop** → **Options**.
2. Select the application and then select **Remove**.
3. Select **Yes** to confirm your choice.

Disabling an application

If you are running out of memory and would like to download more applications, but do not want to completely remove those you have paid for, you can simply disable them. This means you have to re-download an application in order to use it again, but don't have to pay for it again.

1. Select **Menu** → **BREW Apps** → **BREW Shop** → **Options**.
2. Select the application and select **Disable**.
3. Select **Yes** to confirm your choice.

   Note: The app is still listed in the BREW Apps menu. The icon looks like an empty box.

Checking available memory

The amount of available memory depends on the number of applications you downloaded.

1. Select **Menu** → **BREW Apps** → **BREW Shop** → **Options**.
2. Select **Information**.

   The two numbers shown here describe the amount of space used by your existing applications, and the total space allocated for BREW applications.

   Note: If these two numbers are close in size, you are nearing capacity. Disable or remove some applications.

BREW Tips

- When playing games with BREW, we recommend you disable Auto keyguard so that it does not interrupt your game play. To disable keyguard, select: **Settings** → **Keyguard** → **Auto-guard off**.
- The Kyocera Phone Desktop software is only compatible with factory-installed applications.

Voice Memo

The Voice Memo tool allows you to record and play back audio memos.

Shortcut: You can access voice memo quickly by setting up a shortcut. See "Defining the "up" feature shortcut" on page 43.

Functions

▶	Play	▶▶	Fast forward
❚❚	Pause	**NAME**	Name the memo
■	Stop	**ERASE**	Erase a memo
◀◀	Rewind		

Recording a voice memo

1. Select **Menu** → **Tools** → **Voice Memo** → **Record New**.

   The phone says: "Please record at the tone."
2. Say your memo and select ■ when finished.
   – To review your recording, press ▶.
   – To save a name for your memo, press ⊕ right and select **Name**. You may enter up to 12 characters. Memos saved without names are saved as "Memo 1", "Memo 2", etc.
3. Press OK to select **Save**.

Playing a voice memo

1. Select **Menu** → **Tools** → **Voice Memo**.
2. Highlight the memo you want to hear.
3. Press OK.
4. Highlight ▶ and press OK.

Rewind and fast forward

To rewind or fast forward a voice memo while it is playing, select ◀◀ to rewind or ▶▶ to fast forward.

Naming a saved voice memo

1. Select **Menu** → **Tools** → **Voice Memo**.
2. Highlight the memo and press OK.
3. Select **Name**.
4. Press OK and follow the prompts.

Erasing a saved voice memo

1. Select **Menu** → **Tools** → **Voice Memo**.
2. Highlight the memo and press OK.
3. Select **Erase**.
4. Press OK and follow the prompts.

Scheduler

The Scheduler allows you to schedule events, such as meetings or appointments, and keep track of annual occasions, such as birthdays or wedding anniversaries.

Adding an event

Events are placed on the calendar at the time you select.

1. Select **Menu** → **Tools** → **Scheduler.**
2. Find the day for the event and press OK.
   - For a day in this month, select **View Day.** Press ↕ left and right to scroll through days.
   - For a day in a different month, select **View Month.** Press ↕ up or down to scroll through months, and right or left to scroll through days.
3. Select **Add Event** and press OK.
4. Enter a name for the event. For help entering text, see page 20.
5. Press OK when you are done entering letters.
6. Select **Next** to set the event Start time, Duration, and Alarm.
   - Press ↕ up or down to select hour, minutes, and timing of alarm.
   - Press ↕ left or right to move between fields.
7. Press OK to select **Next.**
8. Add a note to the event and press OK or press OK twice to finish.

Adding an occasion

Occasions are placed on the calendar at the beginning of the day you select. If you set the alarm for an occasion to alert you on "Day of," the alarm will go off at the beginning of the day.

1. Select **Menu** → **Tools** → **Scheduler** → **Add Occasion.**
2. Enter a name for the occasion or add a name from the Contacts list. For help entering text, see page 20.
3. Press OK when you are done entering letters.

4. Select **Next** to set the occasion Date, Type, and Reminder.
   - Press up or down to select month, date, year, occasion type, and timing of reminder.
   - Press right or left to move between fields.
5. Press OK to add the occasion.

Viewing, editing, or erasing an event

1. Select **Menu** → **Tools** → **Scheduler.**
2. Select **View Day** or **View Month** to find the event you want to view, edit, or erase.
3. Press up, down, left, or right to highlight an event and press OK to select it.
4. Press right and press OK to select **Edit, Erase,** or **New.** Follow the prompts.
5. Press END to return to the home screen or CLR to return to scheduler options.

Viewing a list of occasions

1. Select **Menu** → **Tools** → **Scheduler** → **View Occasions.**
2. Press up or down to highlight an occasion and press OK to select it.
3. Press right and press OK to select **OK, Edit,** or **Erase.** Follow the prompts.
4. Press END to return to the home screen or CLR to return to scheduler options.

Alarm Clock

Use the Alarm Clock to set an alert for a specific time. The alert occurs only if the phone is on.

1. Select **Menu** → **Tools** → **Alarm Clock** → **Set**.
   - Press up or down to select an hour and minutes.
   - Press left or right to switch between hours, minutes, and a.m./p.m.
   - Use the phone keypad to enter numbers.
2. Press OK to select **Done** and save the setting.
3. When the alarm rings, select **Off** to turn off the alarm or **Snooze** to silence the alarm for 10 minutes.

Tip Calculator

The Tip Calculator helps you calculate how much tip to include on a bill.

1. Select **Menu** → **Tools** → **Tip Calculator**.
2. Enter the amount of your bill and press OK.

3. Select the amount you want to include as a tip (10%, 15%, 18%, 20%, Other) and press OK. Your total bill appears, including tip.
4. If you want to split the bill, press right and press OK to select **Split.**
5. Press C to clear the default of 2 guests.
6. Enter the number of guests and press OK. The amount each guest pays is calculated.

Calculator

Use the calculator for basic mathematical equations.

1. Select **Menu** → **Tools** → **Calculator**.
2. Use the keypad to enter numbers.
3. Press OK to select mathematical operations.

= equal	+ add	x multiply
÷ divide	- subtract	. decimal point

C Clear all numbers entered and display a zero.
MR Display the value currently stored in memory.
M+ Add the displayed digit to the value stored in memory.
MC Clear the value currently stored in memory.
± Change the sign of the displayed number.
C Clear one function or one digit from the screen and return the calculator to digit entry mode. Hold down to clear all of the digits and operations and display a zero.
Exit the calculator and return to home screen.

Timer

This timer counts down for a specified amount of time. It beeps when that amount of time has elapsed.

1. Select **Menu** → **Tools/Features** → **Countdown Timer**.
2. Press OK to **Set**.
3. Press up or down to set the hours, minutes, and seconds. To move the cursor, press left or right.
4. Select **Start** to begin the countdown.
   Select **Stop** to pause the countdown.
5. When the alarm rings, press to silence it.

Stopwatch

1. Select **Menu** → **Tools/Features** → **Stopwatch**.
2. Select **Start** to have the stopwatch begin counting.
3. Select **Stop** to stop counting.
4. Select **Reset** to set the counter back to zero and begin counting again.

   Press ⓒ when finished.

10 Fun & Games

Your Kyocera 3225 phone comes with games, a doodler, and storage for downloaded sounds and pictures.

The games described in this chapter may be available on your phone. Check with your service provider for availability.

If you receive an incoming call alert while you are playing **Tetris®**, **Brick Attack™**, or **Race 21™**, the game is paused and exited. You can return to play once the call alert ends. Games do not remain paused if the phone is turned off or loses power.

Tetris

The goal of this game is to guide the falling blocks down the screen to create a solid horizontal row at the bottom. Each time a row is completed, it disappears and the remaining blocks move down one row. The game ends when the new block cannot enter the play field because the area is occupied by another block or obstacle.

1. Select **Menu** → **Fun & Games** → **Tetris**.
2. Press OK to select **OK** at the prompt, "Turn off backlight to conserve battery?"
3. Select an option and press OK to select it.
   - **New Game**—Initiates game play. To pause the game, press (or OK. Pressing (returns you to the menu where you can **Continue Game** to resume or choose from the other available options.
   - **Resume Saved**—Returns you to the game you were last playing.
   - **Scoreboards**—Displays the top five scores for the different game variations, including **No Time Limit** (default), **Timed 2 Min**, **Timed 3 Min**, **Timed 5 Min**., and **Garbage**.
   - **Settings**—Choose a level of play, sounds, and game type:
     - **Starting level**—Choose a level of play.
     - **Game Type**—Choose type of game.
     - **Sound**—Choose when music will play with this game: **Sound Always**, **During Title**, or **No Sound** (The No Sound setting does not silence the sounds made when you press keys. To silence keys, see "Silencing all sounds" on page 41.)

Navigation: Use the following keys to guide the blocks down the screen:

To:	Use:
Rotate Counterclockwise	1
Hard drop	2abc
Move Left	4ghi or ↓ left
Rotate Clockwise	3def, 5jkl, or ↑ up
Move Right	6mno or ↑ right
Soft drop the tile	8tuv or ↓ down
Return to Tetris menu	C
Pause	ok

Brick Attack

The goal of this game is to eliminate bricks arranged in levels. To do this, you send a moving ball upward using a paddle at the bottom of the screen.

1. Select **Menu** → **Fun & Games** → **Brick Attack**.
2. Press ok to select **OK** at the prompt, "Turn off backlight to conserve battery?"
3. Press ok to select **New**.
   - To pause the game, press C, then press ok to **Resume**.
   - To move the paddle, press ↓ left or right.

To exit the game, highlight **Exit** and press ok.

Race 21

This game is a timed variation of Blackjack. Each game comprises three 90-second rounds. To score points, add cards in each of the four columns, trying to reach but not exceed 21 in each column within during the course of the game.

To play:

1. Select **Menu** → **Fun & Games** → **Race 21**.
2. Press ok to select **OK** at the prompt, "Turn off backlight to conserve battery?"
3. Select **New Game**. The first card to be placed is shown at the top left of the screen. Press a key to add a card to the row as follows:

1	Add cards to the first row
2abc	Add cards to the second row
3def	Add cards to the third row
4ghi	Add cards to the fourth row

Shortcut: Press left or right to choose arrows at the bottom of the screen. Then press OK to add cards to corresponding rows.

Note: Each time you place a card, it is replaced with a new one to be placed into a row.

4. Continue placing cards until you are satisfied with your selections.
   - You can pause or end the game at any time by pressing .
   - You lose points each time you exceed 21 in a column.
   - Remember, there is a time limit!
   - Select **Skip** to skip one card per round.
5. Press OK to select to get your score and advance to the next round.
6. Select an option and press OK to select it.
   - **New Game**—Initiates game play. To pause the game, press . From here you can choose **Resume, New** or **Quit.**
   - **Resume Game**—Returns you to the game you were last playing.
   - **Scoreboard**—Provides you with the top five scores.
   - **Sounds**—Choose when you hear music with this game. Select from **Sound Always**, **During Title**, or **No Sound.**
7. Press to end all games.

Doodler

Doodler™ allows you to create and manipulate images, import shapes, and save images as screen savers.

1. Select **Menu** → **Fun & Games** → **Doodler.**
2. Press OK to select **OK** at the prompt, "Turn off backlight to conserve battery?"
3. Select **New Doodle** to open the Doodle screen. Other options available are:
   - **Resume Doodle** opens the last doodle if available in memory.
   - **My Pictures** lists your existing doodles.
   - **Instructions** provides you with details on using Doodler.
4. Select a drawing style.
   - **Tools** provides you with the following drawing tools:
eraser

draw black

draw dark gray

draw light gray

move cursor

With **Tools** highlighted, press OK repeatedly to cycle through the options.

- **Add Shape** allows you to select an existing shape such as a heart, a circle, a square, etc. You can alter these images.
- **Rotate** to change the position in 90-degree increments.
- **Size** to enlarge or shrink the image.
- **Move** to move the image using keys 1-9.

5. Create your new image using the tools above.
6. Highlight **Save** and press OK. The image will be saved in the **My Pictures** folder. (See page 71.)

My Sounds

Your Kyocera 3225 phone contains 10 preset sounds, which you can add to outgoing text messages. (Check with your service provider for availability.)

To access stored sounds:

1. Select **Menu** → **Fun & Games** → **My Sounds**.
2. Press up or down to scroll through the sounds.
3. Highlight an option and press OK to select it:
   - **Play** allows you to listen to the sound.
   - **Send** opens a new message entry screen.
   - **Delete** erases the sound from your My Sounds list.

My Pictures

Your phone can store 25 graphics. The My Pictures menu stores graphics you have created using the Doodler or received via text messaging. It also includes predefined graphics for your use.

Note: All downloaded graphics are also stored in the Screen Saver menu.

To view, edit, or erase graphics:

1. Select **Menu** → **Fun & Games** → **My Pictures**.
2. Press up or down to scroll through the graphics.

3. Highlight an option and press OK to select it:
   - **Send** opens a new message entry screen.
   - **Assign** sets your graphic as a screen saver.
   - **Edit** takes you to the Doodler, where you can modify the graphic. You cannot edit predefined graphics.
   - **Delete** erases the graphic from memory. The graphic is also erased from the Screen Saver menu. You cannot delete predefined graphics.
   - **Exit** returns you to the home screen.

Note: When you have 25 graphics stored and want to add additional graphics, you will need to delete older files.

11 GETTING HELP

Customer support

Your service provider's customer support department may be accessible directly from your phone when you dial a number such as *611 (check with your service provider). They can answer questions about your phone, phone bill, call coverage area, and specific features available to you, such as call forwarding or voicemail.

For questions about the phone features, refer to the materials provided with your phone, or visit **www.kyocera-wireless.com**.

For additional questions, you may contact the Kyocera Wireless Corp. Customer Care Center in any of the following ways:

- Web site: **www.kyocera-wireless.com**
- Email: phone-help@kyocera-wireless.com

Before requesting support, please try to reproduce and isolate the problem. When you contact the Customer Care Center, be ready to provide the following information:

- The name of your service provider.
- The actual error message or problem you are experiencing.
- The steps you took to reproduce the problem.
- The phone's electronic serial number (ESN). To find the ESN:
  a. Remove the battery.
  b. Locate the white label on the back of the phone. Your phone's 11-digit ESN begins with "D" and is located on the label.

Phone accessories

To shop for phone accessories, visit **www.kyocera-wireless.com/store**, or call (800) 349-4188 (U.S.A. only) or (858) 882-1410.

Become a product evaluator

To participate in the testing and evaluation of Kyocera Wireless Corp. products, including cellular or PCS phones, visit **beta.kyocera-wireless.com**.

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